

Reasoning by Cases in Structured Argumentation.

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 - Structured Argumentation (without RBC)
 - Reasoning By Cases in Structured Argumentation
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Reasoning by Cases

$$\frac{\begin{array}{ccc} \Gamma & \Gamma, [\phi]^1 & \Gamma, [\psi]^1 \\ \vdots & \vdots & \vdots \\ \phi \vee \psi & \delta & \delta \end{array}}{\delta} \vee E_1$$

- expressed with \supset :

$$\frac{\phi \vee \psi \quad \phi \supset \delta \quad \psi \supset \delta}{\delta}$$

Reasoning by Cases, Defeasibly

- strict rules (" \rightarrow ") vs. defeasible rules (" \Rightarrow ")
- schematically:

$$\frac{\phi \vee \psi \quad \phi \Rightarrow \delta \quad \psi \Rightarrow \delta}{\delta}$$

- i* Either Andrea or Bart will win the bet.
- ii* If Andrea wins the bet, Carolina will likely get a free drink.
- iii* If Bart wins the bet, Carolina will likely get a free drink.
- \therefore Carolina will likely get a free drink.

Reasoning by Cases, Defeasibly

- strict rules (" \rightarrow ") vs. defeasible rules (" \Rightarrow ")
- schematically:

$$\frac{\phi \vee \psi \quad \phi \Rightarrow \delta \quad \psi \Rightarrow \delta}{\delta}$$

- or, more generally:

$$\frac{\phi \vee \psi \quad \phi \Rightarrow \dots \Rightarrow \delta \quad \psi \Rightarrow \dots \Rightarrow \delta}{\delta}$$

- or, more generally:

$$\frac{\phi \vee \psi \quad \phi \sim \delta \quad \psi \sim \delta}{\delta}$$

Read $\phi \sim \delta$: " δ follows defeasibly from ϕ " or "There is a (defeasible) argument for δ based on ϕ ."



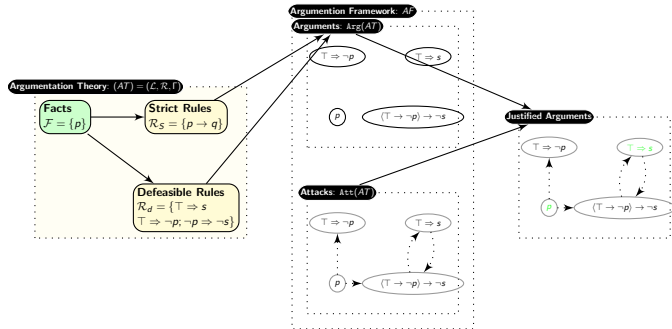
Reasoning by Cases in Structured Argumentation



Structured Argumentation (without RBC)

ASPIC

- Input: argumentation theory consisting of strict and defeasible rules and factual premisses
- Argumentation theory is used to construct arguments ...
- ... that attack each other when in conflict
- Argumentation semantics are used to determine which arguments can be reasonably upheld



Argumentation Theory *AT*

Definition (Argumentation theory)

An argumentation theory (AT) is a triple $AT = (\mathcal{L}, \mathcal{R}, \mathcal{F})$ where:

- \mathcal{L} is our formal language defined above;
- $\mathcal{R} = \mathcal{S} \cup \mathcal{D}$ is a set of strict (\mathcal{S}) and defeasible (\mathcal{D}) inference rules of the form $\varphi_1, \dots, \varphi_n \rightarrow \psi$ and $\varphi_1, \dots, \varphi_n \Rightarrow \psi$ respectively (where $\varphi_1, \dots, \varphi_n, \psi \in \mathcal{L}$); and
- $\mathcal{F} \subseteq \mathcal{L}$ is a **CL**-consistent knowledge base.^a

^a $\mathcal{F} \subseteq \mathcal{L}$ is **CL**-consistent iff $\mathcal{F} \not\vdash \perp$.

We assume in addition that $\varphi_1, \dots, \varphi_n \rightarrow \psi \in \mathcal{S}$ iff $\{\varphi_1, \dots, \varphi_n\} \vdash \psi$. Since we keep \mathcal{L} and \mathcal{S} fixed, we will in the remainder refer to ATs as pairs $(\mathcal{D}, \mathcal{F})$.

ASPIC: Arguments

- AT -arguments are proof trees based on $AT = (\mathcal{D}, \mathcal{F})$

Definition (Argument)

Where $AT = (\mathcal{L}, \mathcal{S} \cup \mathcal{D}, \mathcal{F})$, $\text{Arg}(AT)$ contains all A where:

- (i) $A = \varphi$ if $\varphi \in \mathcal{F}$.
 - ▶ $\text{Conc}(A) = \varphi$.
 - ▶ $\text{Sub}(A) = \{A\}$.
- (ii) $A = A_1, \dots, A_n \rightarrow \psi$ where $A_1, \dots, A_n \in \text{Arg}(AT)$ are such that there exists a strict rule $\text{Conc}(A_1), \dots, \text{Conc}(A_n) \rightarrow \psi$ in \mathcal{S} .
 - ▶ $\text{Conc}(A) = \psi$.
 - ▶ $\text{Sub}(A) = \bigcup_{1 \leq i \leq n} \text{Sub}(A_i) \cup \{A\}$.
- (iii) $A = A_1, \dots, A_n \Rightarrow \psi$ where $A_1, \dots, A_n \in \text{Arg}(AT)$ are such that there exists a defeasible rule $\text{Conc}(A_1), \dots, \text{Conc}(A_n) \Rightarrow \psi$ in \mathcal{D} .
 - ▶ $\text{Conc}(A) = \psi$.
 - ▶ $\text{Sub}(A) = \bigcup_{1 \leq i \leq n} \text{Sub}(A_i) \cup \{A\}$

ASPIC: Attacks

- Idea: express that arguments contain mutually incompatible information.
- Recall: only source of defeasibility are defeasible rules

Attacks

- A attacks $(A_1, \dots, A_n \Rightarrow \psi)$ if $\text{Conc}(A) = \neg\psi$ or $\neg\text{Conc}(A) = \psi$.
- A attacks B if A attacks B' and $B' \in \text{Sub}(B)$.
- $(A, B) \in \text{Att}(AT)$ iff $A, B \in \text{Arg}(AT)$ and A attacks B .

Argumentation Framework

- Using the arguments based on an argumentation theory AT and the attacks between them, we construct a directed graph called an **argumentation framework**.

Definition

The structured argumentation framework (in short, SAF) defined by the theory AT is the pair $(\text{Arg}(AT), \text{Att}(AT))$

- We then use standard Dung argumentation semantics to determine which arguments can be reasonably upheld together.



Reasoning By Cases in Structured Argumentation

A New Type of Argument: RbC-Arguments

- **Basic idea:** Given
 - ▶ an argumentation theory $AT = \langle \mathcal{D}, \mathcal{F} \rangle$
 - ▶ an argument $A_1 \in \text{Arg}(AT)$ for which $\text{Conc}(A_1) = \phi \vee \psi$,
 - ▶ an argument $A_2 \in \text{Arg}(\langle \mathcal{D}, \mathcal{F} \cup \{\phi\} \rangle)$ with $\text{Conc}(A_2) = \delta$, and
 - ▶ an argument $A_3 \in \text{Arg}(\langle \mathcal{D}, \mathcal{F} \cup \{\psi\} \rangle)$ with $\text{Conc}(A_3) = \delta$,
- we introduce a new RbC-Argument : $\langle A_1, [A_2], [A_3] \rightsquigarrow \delta \rangle$.

More general: RbC-Argument

Definition

Where

- $A_0 \in \text{Arg}(AT)$ with $\text{Conc}(A_0) = \bigvee_{i=1}^n \phi_i$ and
- $A_i \in \text{Arg}(\langle \mathcal{D}, \mathcal{F} \cup \{\phi_i\} \rangle) \setminus \text{Arg}(AT)$ ($1 \leq i \leq n$),

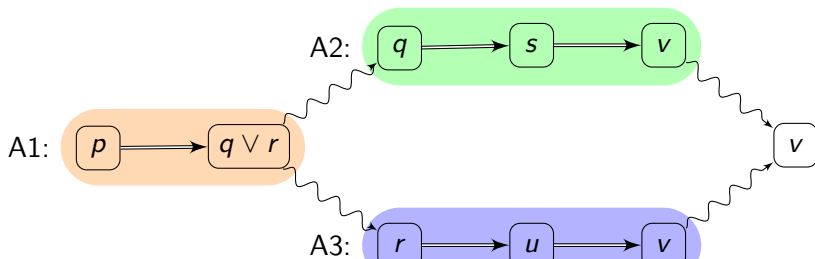
$A = \langle A_0, [A_1], \dots, [A_n] \rightsquigarrow \bigvee_{i=1}^n \text{Conc}(A_i) \rangle$ is an RbC-argument.

- $\text{Sub}(A) = \{A\} \cup \text{Sub}(A_1)$.
- $\text{Conc}(A) = \text{Conc}(A_i)$

- We say that A_1, \dots, A_n are **hypothetical sub-arguments** of A based on respective the hypotheses ϕ_1, \dots, ϕ_n , in signs: $(A_1, \phi_1), \dots, (A_n, \phi_n) \in \text{HSub}(A)$.
- $\text{HArg}(AT) =_{\text{df}} \{A \mid \langle A, \phi \rangle \in \text{HSub}(A), A \in \text{Arg}(AT)\}$

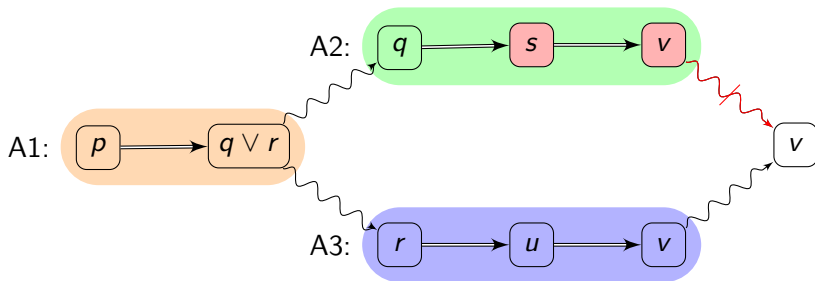
Example

- Let $AT = \langle \mathcal{D}, \mathcal{F} \rangle$ consist of
 $\mathcal{D} = \{p \Rightarrow q \vee r, q \Rightarrow s, s \Rightarrow v, r \Rightarrow u, u \Rightarrow v, t \Rightarrow \neg s\}$ and
 $\mathcal{F} = \{p, t\}$.
- We have for instance the arguments:
 - $A_1 = \langle \langle p \rangle \Rightarrow q \vee r \rangle \in \text{Arg}(AT)$
 - $A_2 = \langle \langle q \rangle \Rightarrow s \Rightarrow v \rangle \in \text{Arg}(\langle \mathcal{D}, \mathcal{K} \cup \{q\} \rangle)$
 - $A_3 = \langle \langle r \rangle \Rightarrow u \Rightarrow v \rangle \in \text{Arg}(\langle \mathcal{D}, \mathcal{K} \cup \{r\} \rangle)$
 - $A_4 = \langle A_1, [A_2], [A_3] \rightsquigarrow v \rangle \in \text{Arg}(AT)$.



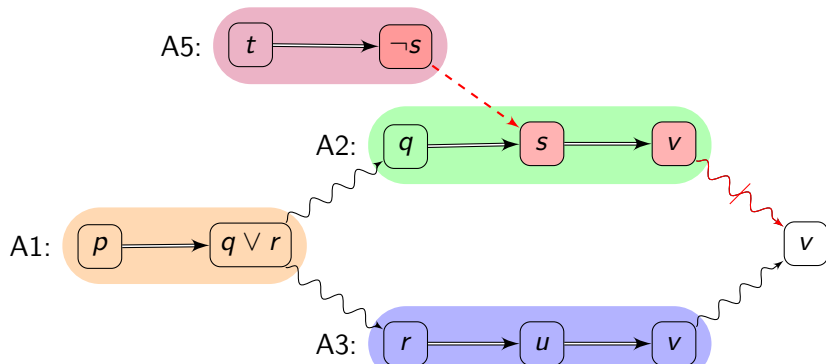
Attacks

- $A_1 = \langle \langle p \rangle \Rightarrow q \vee r \rangle \in \text{Arg}(AT)$
- $A_2 = \langle \langle q \rangle \Rightarrow s \Rightarrow v \rangle \in \text{Arg}(\langle \mathcal{D}, \mathcal{F} \cup \{q\} \rangle)$
- $A_3 = \langle \langle r \rangle \Rightarrow u \Rightarrow v \rangle \in \text{Arg}(\langle \mathcal{D}, \mathcal{F} \cup \{r\} \rangle)$
- $A_4 = \langle A_1, [A_2], [A_3] \rightsquigarrow v \rangle \in \text{Arg}(AT)$



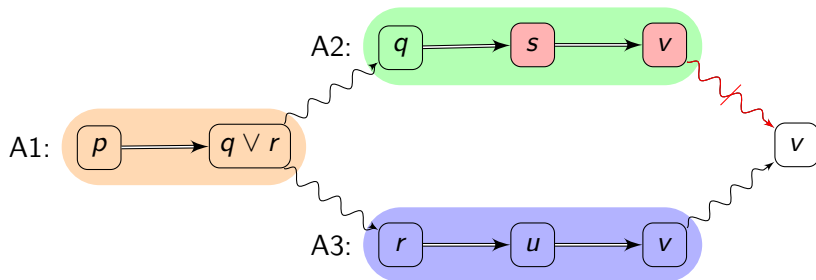
Attacks

- $A_1 = \langle \langle p \rangle \Rightarrow q \vee r \rangle \in \text{Arg}(AT)$
- $A_2 = \langle \langle q \rangle \Rightarrow s \Rightarrow v \rangle \in \text{Arg}(\langle \mathcal{D}, \mathcal{F} \cup \{q\} \rangle)$
- $A_3 = \langle \langle r \rangle \Rightarrow u \Rightarrow v \rangle \in \text{Arg}(\langle \mathcal{D}, \mathcal{F} \cup \{r\} \rangle)$
- $A_4 = \langle A_1, [A_2], [A_3] \rightsquigarrow v \rangle \in \text{Arg}(AT)$
- $A_5 = \langle \langle t \rangle \Rightarrow \neg s \rangle \in \text{Arg}(AT)$



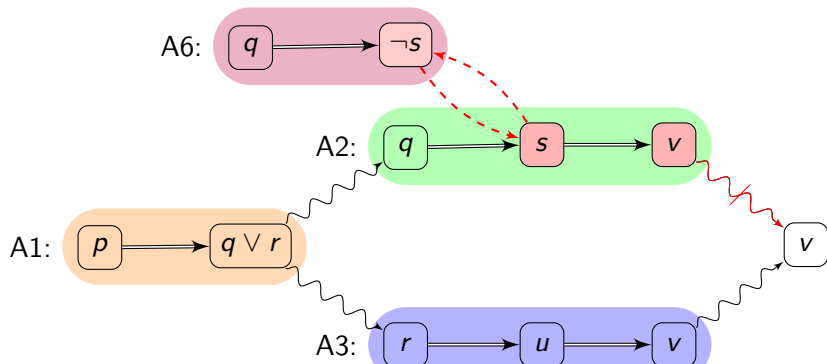
Attacks

- $A_1 = \langle \langle p \rangle \Rightarrow q \vee r \rangle \in \text{Arg}(AT)$
- $A_2 = \langle \langle q \rangle \Rightarrow s \Rightarrow v \rangle \in \text{Arg}(\langle \mathcal{D}, \mathcal{F} \cup \{q\} \rangle)$
- $A_3 = \langle \langle r \rangle \Rightarrow u \Rightarrow v \rangle \in \text{Arg}(\langle \mathcal{D}, \mathcal{F} \cup \{r\} \rangle)$
- $A_4 = \langle A_1, [A_2], [A_3] \rightsquigarrow v \rangle \in \text{Arg}(AT)$



Attacks

- $A_1 = \langle \langle p \rangle \Rightarrow q \vee r \rangle \in \text{Arg}(AT)$
- $A_2 = \langle \langle q \rangle \Rightarrow s \Rightarrow v \rangle \in \text{Arg}(\langle \mathcal{D}, \mathcal{F} \cup \{q\} \rangle)$
- $A_3 = \langle \langle r \rangle \Rightarrow u \Rightarrow v \rangle \in \text{Arg}(\langle \mathcal{D}, \mathcal{F} \cup \{r\} \rangle)$
- $A_4 = \langle A_1, [A_2], [A_3] \rightsquigarrow v \rangle \in \text{Arg}(AT)$
- $A_6 = \langle \langle q \rangle \Rightarrow \neg s \rangle \in \text{Arg}(\langle \mathcal{D}, \mathcal{F} \cup \{q\} \rangle)$



Attacks: the Full Definition

Definition

$$\text{Arg}(AT^\phi) =_{\text{df}} \text{Arg}(\langle \mathcal{D}, \mathcal{F} \cup \{\phi\} \rangle) \setminus \text{Arg}(AT)$$

Definition

$\text{Att} \subseteq (\text{Arg}(AT) \times (\text{HArg}(AT)) \cup \text{Arg}(AT)) \cup (\text{HArg}(AT) \times \text{HArg}(AT))$
 where $(A; B = B_1, \dots, B_n \Rightarrow \phi) \in \text{Att}$ iff

- $\text{Conc}(A) = \neg\phi$ or $\neg\text{Conc}(A) = \phi$ and:
 - ▶ $A \in \text{Arg}(AT)$ and $B \in (\text{HArg}(AT)) \cup \text{Arg}(AT)$ or
 - ▶ $A \in \text{Arg}(AT^\psi)$ and $B \in \text{Arg}(AT^\psi)(AT)$ (for any $\psi \in \mathcal{L}$).

Definition

Lifting for Sub-Arguments A attacks B if there is an
 $B' \in \text{Sub}(B) \cup \{C' \mid C' \in \text{Sub}(C), \langle C, \phi \rangle \in \text{HSub}(B)\}$ s.t. A attacks B' .

Argumentation Frameworks for RBC-args

Definition

The structured argumentation framework (in short, SAF) defined by the theory AT is the pair $(\text{Arg}(AT) \cup \text{HArg}(AT), \text{Att}(AT))$

Argumentation Semantics

Definition (Defense)

A set of arguments $S \subseteq \text{Arg}(AT) \cup \text{HArg}(AT)$ *defends an argument* A iff every attacker of A is attacked by some $B \in S$.

Definition (Conflict-free)

A set of arguments $S \subseteq \text{Arg}(AT) \cup \text{HArg}(AT)$ is *conflict-free* if there are no $A, B \in S$ for which $(A, B) \in \text{Att}(AT)$.

Extensions

Definition (Extensions)

Let $(\text{Arg}(AT) \cup \text{HArg}(AT), \text{Att}(AT))$ be a SAF. If $\mathcal{S} \subseteq \text{Arg}(AT) \cup \text{HArg}(AT)$ is conflict-free, then:

- \mathcal{S} is a *complete* extension iff $A \in \mathcal{S}$ whenever \mathcal{S} defends A ;
- \mathcal{S} is the *grounded* extension iff it is the set inclusion minimal complete extension.
- \mathcal{S} is a *preferred* extension iff it is a set inclusion maximal complete extension.
- \mathcal{S} is the *stable* extension iff it attacks every $A \in \text{Arg}(AT) \cup \text{HArg}(AT) \setminus \mathcal{S}$.

Consequences

Definition

Let $\text{SAF} = (\text{Arg}(AT) \cup \text{HArg}(AT), \text{Att}(AT))$, let $\text{sem} \in \{\text{Cmp}, \text{Prf}, \text{Grd}\}$, and let $\text{Cmp}(\text{SAF})$, $\text{Prf}(\text{SAF})$, and $\text{Grd}(\text{SAF})$ denote the sets of SAF's complete extensions, SAF's preferred extensions, and SAF's grounded extension respectively.

- $\text{SAF} \sim_{\text{sem}} \bigcap \phi$ iff for every $\mathcal{B} \in \text{sem}(\text{SAF})$ there is an $A \in \mathcal{B} \cap \text{Arg}(AT)$ with $\text{conc}(A) = \phi$.
- $\text{SAF} \sim_{\text{sem}} \bigcap_{\text{sem}} \phi$ iff there is a $A \in \bigcap \text{sem}(\text{SAF}) \cap \text{Arg}(AT)$ with $\text{conc}(A) = \phi$.

Since the grounded extension is unique both definitions coincide for $\text{sem} = \text{Grd}$.

Rationality Postulates [3, 4]

Theorem (Direct Consistency)

Let $(\text{HArg}(AT), \text{Att}(AT))$ be a SAF and \mathcal{A} an extension using any semantics subsumed by complete semantics. Then there are no $A, B \in \mathcal{A} \cap \text{Arg}(AT)$ s.t. $\text{Conc}(A) = -\text{Conc}(B)$.

Theorem (Closure)

Let $(\text{Arg}(AT), \text{Att}(AT))$ be a SAF and \mathcal{A} an extension using any semantics subsumed by complete semantics. If $A_1, \dots, A_n \in \mathcal{A} \cap \text{Arg}(AT)$ and $\bigcup_{1 \leq i \leq n} \text{Conc}(A_i) \vdash \phi$ then $A_1, \dots, A_n \rightarrow \phi \in \mathcal{A} \cap \text{Arg}(AT)$.

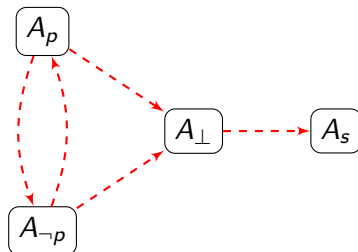
Theorem (Indirect Consistency)

Let $(\text{Arg}(AT), \text{Att}(AT))$ be a SAF and \mathcal{A} an extension using any semantics subsumed by complete semantics. Then there are no $A_1, \dots, A_n \in \mathcal{A} \cap \text{Arg}(AT)$ s.t. $\bigcup_{1 \leq i \leq n} \{\text{Conc}(A_i)\} \vdash \perp$.

Contamination Problems

The Contaminating Power of Inconsistent Arguments

- Suppose $\mathcal{D} = \{\Rightarrow p, \Rightarrow \neg p, \Rightarrow s\}$ and $\mathcal{F} = \emptyset$
- In this case we clearly want s to be a consequence.
- Let's see what happens. We have, for instance, the arguments:
 - ▶ $A_p = \langle \Rightarrow p \rangle$
 - ▶ $A_{\neg p} = \langle \Rightarrow \neg p \rangle$
 - ▶ $A_s = \langle \Rightarrow s \rangle$
 - ▶ $A_{\perp} = \langle A_p, A_{\neg p} \rightarrow \neg s \rangle$



Filtering Out Inconsistent Arguments

Definition

Where $a \in \text{Arg}(T)$ we define $\dagger(a)$ as inductively follows:

- $\dagger(\langle \phi \rangle) = \phi$
- $\dagger(\langle A_1, \dots, A_n \rightarrow \phi \rangle) = \dagger(A_1) \wedge \dots \wedge \dagger(A_n)$
- $\dagger(\langle A_1, \dots, A_n \Rightarrow \phi \rangle) = \dagger(A_1) \wedge \dots \wedge \dagger(A_n) \wedge \phi$
- $\dagger(\langle A_1, [A_2], \dots, [A_n] \rightsquigarrow \phi \rangle) = \dagger(A_1) \wedge (\dagger(A_2) \vee \dots \vee \dagger(A_n))$

Definition

An argument $A \in \text{Arg}(T)$ is *inconsistent* iff $\mathcal{K} \vdash \neg \dagger(A)$.

Comparison

The Meta-Rule Approach: OR

- Rules for rules:

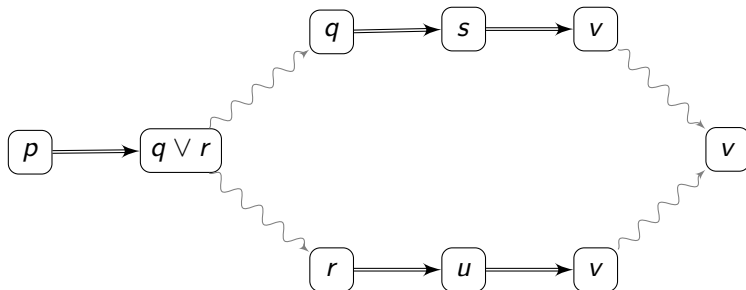
$$\frac{\phi \Rightarrow \delta \quad \psi \Rightarrow \delta}{\phi \vee \psi \Rightarrow \delta} \quad [\text{OR}]$$

- Illustration:

- | | | |
|----|-------------------------------------|-------------------|
| 1. | $\phi \Rightarrow \delta$ | PREM |
| 2. | $\psi \Rightarrow \delta$ | PREM |
| 3. | $\phi \vee \psi$ | PREM |
| 4. | $\phi \vee \psi \Rightarrow \delta$ | 1,2; OR |
| 5. | δ | 3,4; DefeasibleMP |

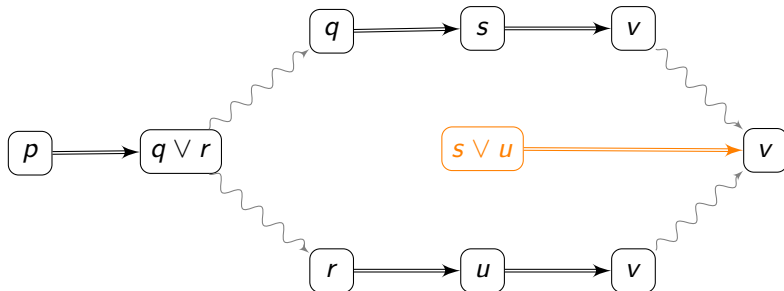
OR: example

- Suppose we have $\Sigma = \{p \Rightarrow q \vee r, q \Rightarrow s, s \Rightarrow v, r \Rightarrow u, u \Rightarrow v, p\}$.



OR: example

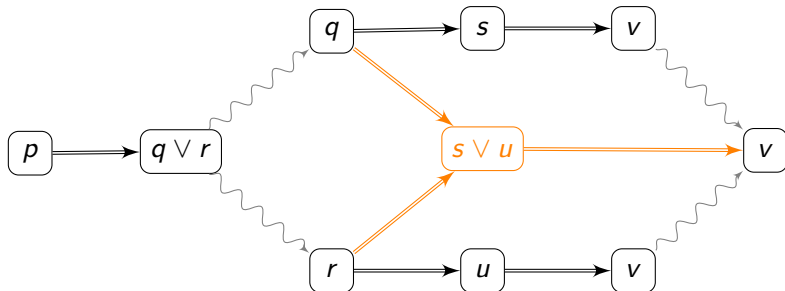
- Suppose we have $\Sigma = \{p \Rightarrow q \vee r, q \Rightarrow s, s \Rightarrow v, r \Rightarrow u, u \Rightarrow v, p\}$.



- by **(OR)**: from $s \Rightarrow v$ and $u \Rightarrow v$

OR: example

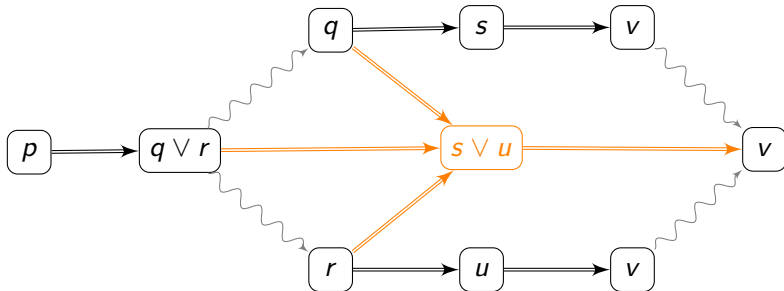
- Suppose we have $\Sigma = \{p \Rightarrow q \vee r, q \Rightarrow s, s \Rightarrow v, r \Rightarrow u, u \Rightarrow v, p\}$.



- by **(OR)**: from $s \Rightarrow v$ and $u \Rightarrow v$
- by **(Right-Weakening)**, from $q \Rightarrow s$ and $r \Rightarrow u$

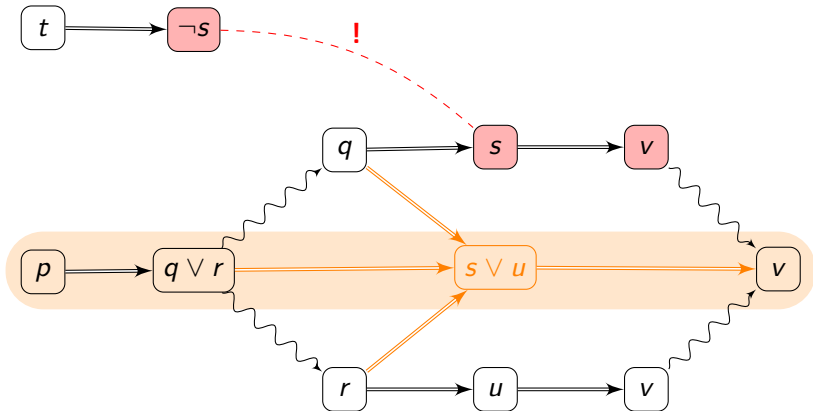
OR: example

- Suppose we have $\Sigma = \{p \Rightarrow q \vee r, q \Rightarrow s, s \Rightarrow v, r \Rightarrow u, u \Rightarrow v, p\}$.



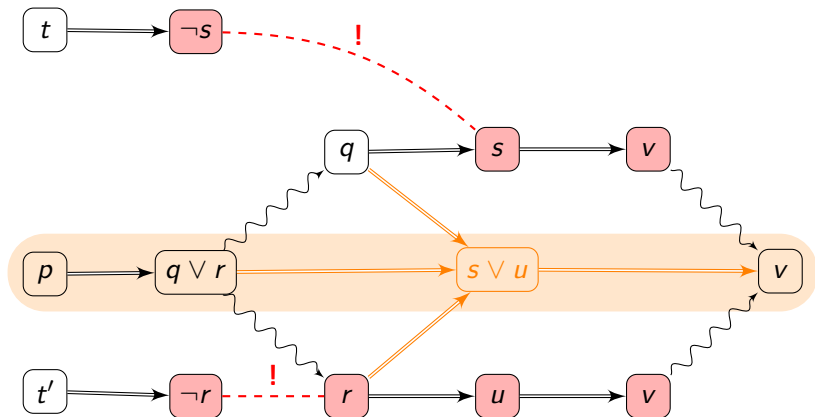
- by **(OR)**: from $s \Rightarrow v$ and $u \Rightarrow v$
- by **(Right-Weakening)**, from $q \Rightarrow s$ and $r \Rightarrow u$
- by **(OR)**: from $q \Rightarrow s \vee u$ and $r \Rightarrow s \vee u$

A Problematic Example for OR



- Suppose now we also have t and $t \Rightarrow \neg s$.
- the possible defeater has no effect on the generalized path

A Problematic Example for OR



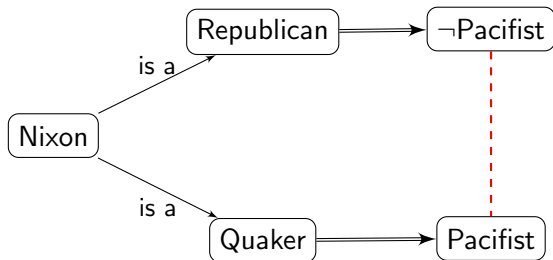
- Suppose now we also have t' and $t' \Rightarrow \neg r$.
- the additional possible defeater has no effect on the generalized path



Disjunctive Default Logic

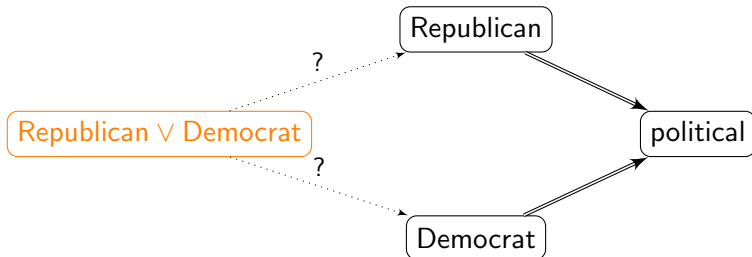
Default Logic

- Input: a set of defaults and a set of formulas ("facts")
- Build extensions by applying Modus Ponens to defaults while maintaining consistency



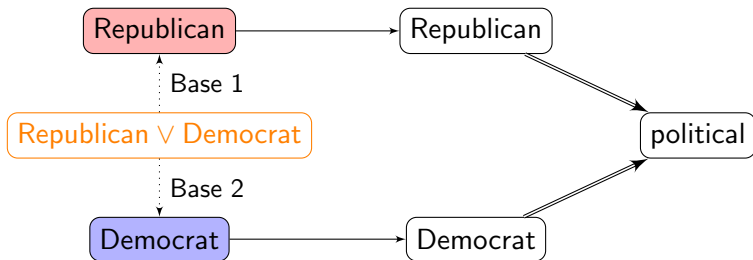
Default Logic: Disjunctive Information

- No machinery for handling disjunctive information in original Reiter paper.
- for instance: $\Sigma = \{\text{Republican} \vee \text{Democrat}, \text{Republican} \Rightarrow \text{political}, \text{Democrat} \Rightarrow \text{political}\}$.



Disjunctive Default Logic [5]

- Split disjunctive information into disjuncts
- So a set of facts gets split into two bases for every disjunction it contains
- for instance: $\Sigma = \{\text{Republican} \vee \text{Democrat}, \text{Republican} \Rightarrow \text{political}, \text{Democrat} \Rightarrow \text{political}\}$.



Two extensions:

- Republican, political
- Democrat, political

Problematic Example for Disjunctive Default Logic

- Consider the following example:

1. Either his left hand or his right hand is broken. $\boxed{lhb \vee rhb}$
2. If somebody writes legibly then usually the right hand is not broken.

$$\boxed{wl \Rightarrow \neg rhb}$$

3. He writes legibly. \boxed{wl}

- With disjunctive default logic we get two extensions:

$wl, \neg rhb, lhb$

wl, rhb

Existing Approaches: **Manipulate the database!**

- ① produce new defeasible rules from the given ones
- ② produce new factual knowledge bases when confronted with disjunctive information

Enters: the Argumentative Approach

- Instead of manipulating the knowledge base and reasoning on top of the manipulated database,
- in our approaches we have a **more direct approach** to the modeling of Reasoning by Cases in the context of defeasible reasoning, following the inference scheme:

$$\frac{\phi \vee \psi \quad \phi \Rightarrow \dots \Rightarrow \delta \quad \psi \Rightarrow \dots \Rightarrow \delta}{\delta}$$

or, more generally:

$$\frac{\phi \vee \psi \quad \phi \sim \delta \quad \psi \sim \delta}{\delta}$$

- This allows us to have **more control** over defeating conditions ...
- ... and to avoid pitfalls as the ones demonstrated above.

Thanks for your attention.

Questions?

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