

```
1 #ifndef DEFINITION_H
2 #define DEFINITION_H
3
4
5 extern int Zahl1 = 0;
6 extern int Zahl2 = 0;
7 extern int ggt = 0;
8 extern int kgv = 0;
9 extern char *Strichn = "\n";
10
11 #endif // DEFINITION_H
```